

Scenario

Cards

Scenario planning is making assumptions on what the future is going to be and how your project environment will change over time in light of that future.

Through Scenario Cards, you may identify specific sets of uncertainties, different “realities” of what might happen in the future, how people, objects and institutions change under the influence of various contextual changes - seasonal changes, various crises, technological development, unexpected events etc.

It may help participants widen their established thinking patterns and nudge them for a deeper, complex and analytical view on the project. Utilise moments when the group is stuck on one idea or you need to change group dynamics. Create as many scenario cards as you need, or let participants create their own as well.

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How does the space/institution change when ...?

How would you feel when ...?

What is happening in space when ...?

How do you react when ...?

*What are different scenarios or changes
that may influence the institution/space...*

... in 3 years?

... in 10 years?

... in 20 years?

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6

MORNING

6

LUNCH

6

EVENING

6

SUMMER

6

WINTER

7

ECONOMIC CRISIS

7

PUBLIC RESOURCES

7

FINANCIAL INDEPENDENCE

7

PRIVATE OWNER

7

COOPERATIVE

8

CLIMATE JUSTICE

8

ENERGY INDEPENDENCE

8

WASTE

8

**GLOBAL WARMING
– EXTREME HEAT**

9

VIRTUAL REALITY

9

ROBOTIZATION

10

INCLUSION

10

MANAGEMENT FAILURE

10

**INTERNATIONAL
PARTNERSHIPS**

10

POLITICAL CHANGE